



Student Handbook

2022-2023

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1 Introduction

1.1 About this handbook

This handbook is intended to outline rules, structure, and principles related to Pike RoboDevils Team 1018. The information contained inside this document is subject to change. Members of the team can access the current version of the handbook at any time on the team website.

The rules and policies set forth in this handbook are critical to a functioning team and must be followed by all team members.

1.2 What are FRC and *FIRST*®?

FIRST stands for “For Inspiration and Recognition of Science and Technology”, as described on www.firstinspires.org:

“Combining the excitement of sport with the rigors of science and technology.”

FIRST Robotics Competition (FRC) is called “the ultimate Sport for the Mind” and is described by student participants as “the hardest fun you’ll ever have.”

Teams operate throughout the year to train students, raise funds, design a team “brand,” hone teamwork skills. Starting in January students are challenged to build and program industrial-size robots to play a difficult field game against like-minded competitors. Students are led by mentors who work with them side-by-side throughout the process.

2 Team Culture

Pike RoboDevils are expected to behave in a professional manner at all times. Students are expected to adhere to the student code of conduct as written in the MSD of Pike Township - Pike High School student/parent handbook. School rules and disciplinary actions apply at all events both on and off-site.

2.1 Team Traits

- Excellence
 - Everywhere the team goes, we are representing our team, family, sponsors, and community- in some cases we are representing our country. We should act as an example for other FIRST teams by exhibiting what EXCELLENCE is.
- Gregariousness
 - Team 1018 has a special team dynamic; we are generally known as enthusiastic and outgoing. Team members are expected to exhibit this behavior at all team meetings, events, and competitions. Disrespecting other teammates or other FIRST teams is unacceptable.
- Supportiveness
 - RoboDevils are helpful and supportive to one another, and to other teams at both in and off-season. We make a difference in the FIRST community by supporting other teams by sharing our resources, knowledge, and experiences, as well as helping to make connections between team with different resources we may not possess. helping teams find help from others who have skills we do not have.
- Professionalism
 - Earning the Gracious Professionalism Award at events is a common goal for our team, which we have accomplished many times. RoboDevils are expected to show professionalism even when no-one is watching.

3 Season Schedule

The most up-to-date calendar is always on Band.

3.1 Fall Preseason (August – December)

The Fall preseason is used to prepare both incoming and returning members for build and competition season. Members will participate in offseason projects to build and develop skills that will be used during the season. The team may also attend offseason events, which help introduce competitions to new members and to give interested members a chance to be in competition roles.

- Meetings occur twice a week
- Students are expected to attend at least 1 meeting per week (>50% of all meetings) with no more than 2 unexcused absences in a row.
- Leads and captains are expected to attend all meetings when school is in session
- 1018 University, a series of introductory classes for both new and returning students, will take place over the course of two weeks (four meetings). All students are expected to attend these meetings.

3.2 Build Season (January – February)

The Build Season kicks off on January 7, 2023. Once the game is revealed, the team must design and build a robot to play the game. This is the most intense period of the season, as the robot must be completed before heading to competitions.

- Meetings will be held 3 times a week, with 1 meeting all-day on Saturday, though this may be expanded due to need/interest.
- Meetings may extend later than the scheduled time.
- All students are expected to attend Kickoff, which is an all-day event usually lasting from 10am to 10pm.
- Students are expected to attend **at least** 2 meetings per week.
- Team Leads/Captains are expected to attend all meetings.

3.3 Competition Season (March – April)

During competition season, the team will travel to 2 District Qualifying events to attempt to qualify for the *FIRST* Indiana Robotics State Championship. The team may also qualify for the *FIRST* Championship held in Houston in late April. Development of the robot will still continue between events. In addition, drive and pit practice will take place during meetings to prepare the drive team and pit crew for events.

- Meeting times usually follow the build season schedule in order to prepare for upcoming events, but will be determined on an as-needed basis
- Drive Team and Pit Crew are required to be at all meetings during this time.
- All students are expected to attend competitions with the team; This is why we put in all the work, you should see it come to fruition. However:
- Members' attendance at competitions is contingent on fulfillment of requirements set forth in this handbook.

3.4 Summer Offseason (May – July)

After the competition season is over and the school year ends, the team may meet to get started on activities and projects prior to the preseason. It is a great time to do demonstrations, outreach events, fundraising, and community service. The summer is the best time to experiment, iterate, and improve the team. Planning for the next season's activities can begin during the summer. The team may also attend offseason competitions, which are typically lower stress events for fun.

- Meeting schedule will vary depending on mentor and student interest and availability
- Meetings are optional, but highly encouraged.

4 Policies

4.1 Communication

4.1.1 Virtual Communications

All team members are required to have a Band account, with all notifications enabled. Members are expected to check all messages and announcements daily, and respond to all messages, surveys, and polls within 24 hours unless told otherwise. All students are expected to be respectful and professional while communicating on Band or other social media platforms.



4.1.2 In Person Communications

Students are expected to communicate regularly and respectfully with their leads, captains, mentors, and other subgroups to create a cohesive team environment. Failing to communicate respectfully or regularly may result in probation or removal from team.

4.2 Attendance

Students are responsible for knowing the meeting schedule, which will be posted as events within Band. Students are expected to be on time, and are expected to inform team leadership if they will be absent. All team members are required to attend meetings as described in section 3, with exceptions including; travel, illness, poor academic performance, or other unexpected circumstances. Other exceptions will be judged on an individual basis.

The team has a 3-strike policy for unannounced absences – If a team member does not show up without RSVPing “decline” more than 3 times, they will be removed from the team. New students have an additional strike (4 strikes permitted).

Students who are absent are expected to look at their sub-team notebook to get caught up.

Additionally, all students are required to RSVP for **all** team meetings and events on Band. This is to let mentors and fellow students know who to expect at meetings and events. Students who do not RSVP for and are absent at more than 3 meetings will be removed from the team. First-year students will be given an additional warning (4 meetings).

All students required to be accounted for by recording their time in and out of meetings. The timesheet will be used to ensure students are meeting the attendance requirement for membership as well as meeting the hours requirement for traveling with the team.

Students who do not meet attendance requirements will be placed on probation or removed from the team.

4.2.1 Activity Conflicts

We understand that team members may have other extracurricular activities that conflict with team meetings/competitions. We are willing to work with you, but it is expected that you prioritize the team in at least 50% of conflicts to meet the 50% attendance requirement.



Example: A student has an activity 5 days a week during our meeting time, which conflicts with 2 of our meetings. **At a minimum**, they should be coming to our meetings during 50% of the conflicts, meaning 1 meeting.

However, since the other activity meets significantly more than the team, we would prefer that the student prioritizes the team during all conflicts.

Ultimately, the more you put into the team, the more you will get out of it. Showing up for the minimum requirements will allow you to continue to participate on the team, but will likely bar you from leadership positions, and participation on Drive Team and Pit Crew.

4.3 Community Service

Team members are required to complete 15 hours of community service during the year, with hours completed after competition season being counted towards the following season. The team will provide opportunities to complete this community service, but students are also welcome to complete these hours independently. If hours are completed outside of team events, students will need to complete a community service form. Completion of community service hours is required to travel with the team to competitions.

4.4 Task Management

Students are expected to hold themselves accountable for getting tasks accomplished during meetings. If a student doesn't know what to do, they should work with fellow team members, a Team Lead, Captain, or mentor to find something to work on. There should never be students with "nothing to do" - there is always something to do at meetings.

It is important to have fun at meetings, but if you are only here to hang out with friends and mess around, you will be asked to leave.

Video games should not be played during meetings unless you are waiting for a ride (and everything is cleaned up) or during a break during long meetings.

4.4.1 Clean up

Team members should always leave a space better than they found it. Many of the areas our team works in are teachers' classrooms that we are allowed to use. We must keep these spaces as we found them so that we can continue to use them.

In our own spaces, such as the metal and wood shops and practice area, we can leave some materials out, however, members working in these areas should clean up any



trash or debris, put away all tools, put back unused supplies, and tidy the area before leaving.

Team members should help each other out - even if you did not personally make the mess, everyone should assist in cleaning it up so that everyone can be done sooner.

The last 15 minutes of every meeting will be devoted to cleaning up the shop - nobody should leave until the team is done cleaning.

4.4.2 Digital Notebooks

All subgroups should keep a digital notebook, documenting team goals and tracking progress towards objectives as the season progresses. With this notebook, each sub-team will be able to define long term objectives and assign short-term tasks. Team leaders will update and review the notebooks regularly to track progress and team members that are absent from a meeting can use the notebook to catch up and learn the details of what has been accomplished. Mentors will also review these notebooks to assess progress and provide direction.

4.5 Grades

The Pike Robotics team membership requirement is a 2.0 unweighted GPA for the most recent 9-week grading term. Grade checks will be performed by the team faculty advisor when progress reports are published and at the end of the grading period. Grade checks will also be performed 2 weeks prior to each competition event. A 3 day grace period follows each grade check, to account for any grade-entering mistakes. Students should meet with teachers to address any mistakes as soon as possible. If a student is under the GPA requirement, they will be placed on academic probation. Students on academic probation will not be able to travel with the team and will be required to study at meetings until the issue is resolved. If a student passes a grade check with an acceptable GPA, the student's grade will not be re-evaluated until the next grade check. If a student falls below the grade requirements and is unable to improve their performance for one or more grade checks, they may face probation or suspension from the team.

4.6 Attire

For meetings and team gatherings students are expected to follow the school handbook. For competitions students are expected to wear the assigned attire, such as red team shirt and blue jeans. For outreach events students are expected to wear event attire unless otherwise instructed. Students who fail to wear appropriate attire may be asked to change or may be unable to participate in the event. Closed toe shoes are



required for all competitions, and in the shop and lab area when work is being performed.

5 Sub-Teams

The Pike RoboDevils team is composed of sub-teams, which specialize to meet a team need. The following sections detail the purpose and responsibilities of each sub-team.

5.1 Mechatronics

5.1.1 Design

Design team members are responsible for conceptualizing prototypes and using necessary software to create blueprints of the potential robot.

Responsibilities:

- Design and test prototypes of robot mechanisms
- Take into account strategy, robot restrictions, and electrical/software requirements to design the robot to play the game
- Utilize CAD software to create and keep updated a model of the robot
- Iterate and improve on previous designs during the season
- Create technical drawings to assist in manufacturing.
- Assist in creation of supporting documentation for award and pit presentations

5.1.2 Electrical & Mechanical

Electrical and mechanical team members are responsible for fabrication and assembly of mechanical robot components, as well as designing and implementing the electrical layout of the robot.

Responsibilities:

- Wire robot, test equipment, and manage wires
- Battery testing and maintenance
- Work with Design and Software team members to implement sensors
- Utilize technical drawings to manufacture robot parts and assemblies
- Utilize CAM (computer aided machining) tools such as CNC machining and 3D printing to manufacture parts for the robot
- Assemble the robot per design documentation
- Assist in creation of supporting documentation for award and pit presentations

5.1.3 Safety

Safety team members are responsible for maintaining safety procedures in the shop and at events.

Responsibilities:

- Oversee shop while machines are in use
- Oversee pit crew and drive team during competitions
- Document safety procedures
- Inform other sub-teams of safety procedures

5.2 Software

Software team members design software for robots using advanced control algorithms in Java. Members may also participate in web and app development, which will involve other languages such as Python and JavaScript

Responsibilities:

- Develop software to operate core robot functionality
- Apply basic control theory to robot mechanisms
- Develop autonomous routines in collaboration with Drive Team and Strategy team members
- Work with Drive Team members to automate tasks during teleoperated mode
- Work with electrical team members to integrate control system components and sensors
- Assist in creation of supporting documentation for award and pit presentations

5.3 Business & Media

5.3.1 *FIRST* Impact Award

From the *FIRST* website:

“The *FIRST* Impact Award (formerly the Chairman's Award) is the most prestigious award at *FIRST*, it honors the team that best represents a model for other teams to emulate and best embodies the mission of *FIRST*. It was created to keep the central focus of *FIRST* Robotics Competition on the ultimate goal of transforming the culture in ways that will inspire greater levels of respect and honor for science and technology, as well as encouraging more of today’s youth to become science and technology leaders.”¹

¹ <https://www.firstinspires.org/resource-library/frc/submitted-awards>



The Impact Award team documents the team's efforts and assembles a portfolio to present at each competition.

Responsibilities:

- Maintain a record of team history- this will include keeping a list of alumni and their accomplishments, a running list of awards the team has received, and keeping these lists updated.
- Document events the team has organized in the community and school system.
- Produce a video for the award submission.
- Present the *FIRST* Impact Award presentation to judges at events.
- Help to guide and ensure the entire robotics team behaves appropriately to qualify for a *FIRST* Impact award.
- Maintain an Impact notebook that will document how the award submission is created and the general how-to for presentation.

5.3.2 Documentation / Awards

Responsibilities:

- Write a submission for the Woodie Flowers award - this includes researching what mentor the team would like to nominate for the award, interviewing, and fully documenting the impact that mentor has had on the team.
- Write other FRC, community, and school system award submissions.
- Assist pit crew in creating supporting documents for awards judged at events.
- Ensure all sub-teams are maintaining proper documentation and digital notebooks.
- Write grant applications for sponsorship alongside the PR and Outreach sub-team.
- Collaborate with Media team to maintain brand standards.
- Create documentation and curriculum for the 1018 University.

5.3.3 Media

The media team maintains the team image and branding and designs promotional materials. They maintain the team's social media presence, including Twitter, Instagram, and Facebook. This team is also responsible for all team photography and videography.

Responsibilities:

- Maintain team image and branding (see below list)
- Publish updates on the team's YouTube channel
- Coordinate filming, production, and publication of a robot reveal video
- Film, produce, and publish a highlight video for the end of the season



- Update social media per meeting/event
- Social media challenges
- Promo Events (work with the Marketing and Promotions team)
- Tag Sponsors and VIPs in team posts

Team brand and image items include:

- T-shirt design
- Pit Banner Layout
- Pit Aesthetics
- Marketing Materials
- Buttons for events
- In school posters and announcements
- Competition posters and cards
- Scavenger Hunt at events
- Giveaway competitions

5.3.4 PR and Outreach

Members are responsible for organizing outreach events and coordinating communications with other organizations.

Responsibilities:

- Plan events to raise STEM interest and awareness in the Pike and Indianapolis communities
- Coordinate with the Media team to utilize social media.
- Reach out to local businesses to request sponsorship
- Organize a sponsor Open House
- Organize a family Open House

Events include:

- Open Houses
- Sponsor events
- School events such as Safe Trick or Treat and Freshman Orientation
- Volunteer events such as Adopt-A-Block
- Fundraising events such as the IMS Ecology Program

5.4 Event Sub-Teams

During competition season, the team has special sub-teams. There are a few competition teams that will perform at events. Every member of the team contributes to



victories on and off the field. Our team is committed to upholding our team traits even during the heat of competition.

5.4.1 Drive Team

The Drive Team transports, sets up, and operates the robot on the field at competitions.

Drive team members need to perform well under pressure and observation. They will be controlling the robot at events. They will be on camera while competing, and will effectively serve as the face of the team. Drive team members must be able to stay calm under pressure, and stay respectful and professional even under the heat of competition. They should be models of the team's culture.

Drive team members must be knowledgeable about the robot and the team's strategy. Technical knowledge is ideal, but not required. Members are chosen by mentors based on aptitude, work ethic, dedication to the team, attendance and availability, and attitude.

Drive practice begins once a robot base can move or drive by operator control. Drive team members are expected to be at ALL meetings where there will be drive team practice. The drive team must attend all meetings once a fully functional robot is operating.

Drive team members will be held to the highest standards, and will be removed and replaced if deemed unfit at any point during the season. Attendance issues, inability to work with fellow teammates, lack of preparedness or focus, failure to follow instructions, and failure to meet grade standards are all potential reasons for removal.

Members of the drive team can change from year to year but generally include:

- Driver - responsible for controlling the drive train
- Operator - responsible for controlling any other robot features
- Human Player - responsible for dispensing game components to robot
- Drive Coach - responsible for overseeing drive practice and matches
- Technician - assists in setup and load in of robot and driver station, pre and post match diagnostics.

5.4.2 Pit Crew

Pit Crew members repair, test, and maintain the robot between matches. They also present the robot and team to judges to win both machine and team attribute awards.

Responsibilities:

- Create packing checklists
- Pack for events at the school
- Load vehicles and trailers

- Load team materials in and out of the event venue
- Set up of the pit
- Robot repair and maintenance
- Presentation of robot and team culture to judges

5.4.3 Scouting

Members of the Scouting team will collect data on other teams' performance, evaluate the strengths and weaknesses of the competition, develop match strategies, and determine which robots to pick during alliance selection.

Everyone who travels and is not part of the event floor team will be a part of the scouting team. Collecting accurate data during competitions is crucial to developing a winning strategy.

Roles within the scouting team include:

- Scouting lead
- Pit scouts
- Match scouts

Responsibilities:

- Pit scouting: walking the pit floor and interviewing teams to gather technical data on their robots
- Match scouting: Collecting data on each robot on the field per match played at a competition.
- Compiling and analyzing data to give the Drive Team the information they need before matches
- Compile a pick list for the team representative to use during Alliance Selection

5.4.4 *FIRST* Impact Award

Members of the Impact Award team will present the team's award submission to judges at the event.

5.4.5 VIP Ambassadors

VIP ambassadors escort VIP guests around an event. These VIPs could be sponsors, local dignitaries, or *FIRST* representatives visiting an event. They will report to the Student Ambassador Coordinator for the event to be assigned a VIP. Ambassadors should be social, eloquent, and comfortable talking to strangers. They should have a strong knowledge of the team and robot, and FRC. VIP ambassadors are selected by the team administration at or shortly before any event.

Responsibilities:

- Conduct tours of the Pit
- Interact with teams and students
- Interface with invited guests
- Explain venue and game to invited guests
- Explain how FRC works and what FIRST means to you
- Tell the guest about Pike RoboDevils team culture
- Conduct interviews and participate in videos

6 Leadership Roles

One of the many goals of Pike’s robotics program is to inspire leaders. As such, every attempt is made to give student leadership roles on the team. All students involved in Pike RoboDevils have the opportunity to hone their leadership skills. Student leaders are good listeners who are willing to learn. They are self-starter who ask questions and seek answers. Student leaders are not afraid to make mistakes, and learn from them.

6.1 Key Role Selection

The Coach and Faculty Advisor are adult mentors who oversee the team. One or two students will fill the role of Team (Co-)Captain and reports to and are advised by the adult mentors. Team Leads are in charge of sub-teams and report to the Team Captain.

Selections are made by mentors with input from team leadership.

Key roles are selected based on attributes that are observed by team leadership over time. Many of the most common characteristics of students selected are:

- Ability to be self sufficient
- High motivation
- Outstanding communication skills
- Outstanding attendance
- Interaction with peers and mentors
- Relevant ability
- Performance during interviews
- Evident desire to lead
- Exceeding base expectations

The Pike Robotics key roles include the following positions:

- Team (Co-)Captain

- Sub-team (Co-)Leads
- Drive Team - Driver, Operator, Human Player, Technician, Drive coach
- Pit crew
 - Composed of two mentors and four to six students. The only guaranteed appointments are the mechatronics lead, programming lead, and safety captain (or their designated appointees). Other members will be determined as the season progresses.

6.2 Team Captain

Team captains are the highest form of student leadership, who provide advice and support to both students and mentors. Responsibilities include event and meeting planning, hosting regular lead meetings, filling in for absent leads, communicating problems to mentors, ensuring leads are updating their notebooks, and overseeing meetings.

6.3 Team Leads

Team leads delegate tasks to the rest of the sub-team and are responsible for holding those students accountable. Team leads are intended to be an encouraging voice to the students in their sub team and will guide/train less experienced members within their group. Team leads are an important leadership position on the team and as such are expected to attend all meetings and competitions.

Team leads are required to report to regular meetings with the team captains and mentors where they will provide updates for every project in process.

Team leads have a large responsibility on the team, and that responsibility can be overwhelming at times. All team leads are encouraged to seek help or advice from mentors or peers at any time.

Team lead positions include:

- Mechatronics
- Scouting
- Programming
- Business & Media
- Safety

6.4 Mentors

Our robotics team could not exist without the dedication and time given by our mentors. Our mentors are professionals who volunteer their time with the goal of inspiring more students to pursue their interests in science, technology, engineering and math. Mentors are patient and understanding and allow students to learn while guiding them through problem solving.

6.4.1 Time Commitment

To qualify as a full time mentor, all meetings during build/competition season will be required and a majority of off season meetings will be required. Full time mentors will be given the opportunity to assist sub-teams and travel with the team before part time mentors. Part time mentors are required to make their time commitment known to other mentors and the members of their sub-team.

6.4.2 Engaging Students

Mentors are expected to share with students the “Tricks of Trade” relevant to the work being done on the team. Shedding light on the proper processes used in industry for students' future reference is a major responsibility of team mentors.

Mentors play a major part in team brainstorming. It is essential that mentors make a special effort to include students in brainstorming sessions done during meeting hours. The sharing of all ideas- no matter how big or small- is essential to team innovation. Students and mentors are always encouraged to share ideas as well as critique and encourage each other

No major work should be completed by mentors without student involvement unless absolutely required for safety or logistical reasons. (Tasks such as inventory, cleaning, repetitive machining operations, field construction, and packing for competitions are excluded from this rule, although mentors are encouraged to involve students if possible)

6.4.3 Communication

Mentors are expected to have a band account with notifications enabled, which they are expected to check daily. Just like students, mentors are expected to respond to messages, polls, and surveys within 24 hours unless told otherwise, and are expected to communicate in a respectful manner. Mentors are also required to inform peers and their sub-team if they are unable to attend a meeting (does not apply to part time mentors who have specified days off).



7 1018 University

1018 University will take place during the fall semester over a 2-week period, during which there will be a rotation of classes/workshops that are intended to give new and returning students the opportunity to learn about different sub-teams and the program as a whole. These classes are short but impactful and can be completed by rookies as well as veteran members. Students should participate in the entire rotation of workshops in order to “graduate” from 1018 University.

8 Safety

Safety is the team's number one priority. As such, students must obey all posted safety rules and guidelines both in the shop and at all team events.

8.1 Safety glasses

All students will be provided one (1) pair of safety glasses and a storage pouch per season paid for by their registration. These are theirs to keep, but it's recommended to store them in their team locker so that the glasses are always at the shop.

Students are free to use any ANSI approved safety glasses they choose.

Students may purchase additional pairs of safety glasses from the team for \$5

8.2 Safety in the Shop

Students will have the opportunity to use a variety of tools, including hand tools, power tools, and machine tools. While these tools can be used safely, misuse, improper operation, and negligence can cause serious injury to the user and bystanders, as well as damage to the tool. Students must follow these guidelines when working in the shop and lab areas:

- Safety glasses **must** be worn in the shop and around the practice field when work is being performed. If you must pass through the shop to get to another room, do so quickly without stopping to chat, and stay within the caution tape lines.
- Closed toe shoes must be worn in the shop and around the practice field at all times.
- Do not wear loose clothing or jewelry. Tie your hair back if you have long hair.
- No machine or power tools should be used without a mentor present.
- Only operate tools that you have been trained and certified to use.
- Only operate tools that you feel comfortable and confident using.
- If you do not know or can't remember how to use a tool, ask a mentor.. They can assist and train you to use that tool properly.
- Only use tools for their intended purpose.
- If you are unsure of how to perform an operation, ask a mentor or experienced student. Do not try to guess and "repurpose" a tool
- If a tool is broken, stop using it and tell a mentor.
- If you are injured, inform a mentor.
- Always know how to shut off a power tool in an emergency.

9 Probation

The purpose of probation is to hold students accountable and give them a chance to realize their actions and correct their mistakes. The time on probation should be used as a time to reflect on the actions of the student that resulted in the probationary status.

The length and terms of a student's probation will be decided on an individual basis, but will last a minimum of one week and can last for up to a semester. During the probationary period students will not be allowed to attend meetings, with the exception of mandatory meetings, and may face other stipulations such as required volunteer hours or tutoring. If a student holds a leadership position, the position will be temporarily forfeited while on probation with the possibility of removal from the leadership role. If a student is put on probation within two weeks of a competition, the student will be unable to attend the competition.

After returning from probation, there will be a two-week review period. If anytime during the two-week review the student demonstrates poor attitude, poor performance, and/or fails to meet team expectations as outlined in the student handbook, the student will meet with team mentors to discuss their future with the team.

Examples of unacceptable behavior include:

- Causing distractions/ loss of productivity to team members
- Bullying/harassment
- Poor academic performance
- Poor attendance

Note that all situations will be reviewed on a case-by-case basis, and may bypass probation and immediately escalate to removal from the team or disciplinary actions through the school.

Revision history

Date	Version No.	Description of changes	Reviewer
08/23/2022	2023.0	Entered into version control, updated for 2022-2023 season	Ryan Blue



2022 Pike RoboDevils Handbook Contract

Students:

By signing below I acknowledge that:

- I have read and understand the 2022-2023 Pike RoboDevils handbook and agree to follow all expectations and policies
- I understand that violation of any of the policies above is subject to discipline up to and including dismissal from the team or referral to school administration.

Student Name: _____

Student Signature: _____ Date: _____